MASAVILIBRADIO 27 CSE

FACULTY OF ENGINEERING B.E. 2/4 (CSE) I Sem. (Old) Examination, December 2011 COMPUTER ORGANIZATION AND ARCHITECTURE

Time: 3 Hours]

[Max. Marks: 75

Note: Answer all questions from Part A. Answer any five questions from Part B.

	PART – A	(25 Marks)
of the second	A digital computer has a common bus system for 16 register of 32 bits each, the constructed with multiplexer.	bus is
	a) How many selection input are there in each multiplexer?	
	b) What size of multiplexers are needed?	
	c) How many multiplexers are there in the bus?	3
2.	Give the basic difference between micro-operation and micro instruction.	2
3.	What is the function of program counter, instruction register, data register?	3
4.	What is effective address? Calculate effective address for indexed addressing m	node. 2
Ö.	What is pipelining? Explain with an example.	3
6.	What are the Flyn's classification?	Doc.
7.	What is meant by cycle stealing concept in DMA?	2
8.	What is the concept behind Memory Inter leaving?	2
9.	Derive the match logic for a single word in associative memory.	3
10.	Draw and explain the message format for character oriented protocol.	
	PART – B	50 Marks)
11.	a) Draw and explain the flow chart for instruction cycle.	6
	b) Explain the functions of basic registers for basic computer.	4
12.	a) What are major types of interrupts?	4
	b) Write the microoperation required to implement sub routine call and return from subroutine.	m last

	State Pitch	

Code No.: 5235/O

13.	a)	Draw and explain block diagram of BCD adder.	4		
	b)	Explain the booth algorithm.	6		
14.	a)	Distinguish between isolated I/O configuration and memory mapped I/O configuration.	5		
	b)	Distinguish between synchronous transmission and asynchronous transmission.	5		
15.	a)	Explain the concept behind virtual memory.	6		
	b)	Explain the content addressable memory.	4		
16.	Wi	Write short note:			
	a)	Magnetic disk			
	b)	Micro program sequences for a control memory			
	c)	Stack organization.			
17.	a)	Draw and explain the block diagram of DMA.	7		
	b)	Write about the locality of reference.	3		