

BE11-R4: WIRELESS & MOBILE COMMUNICATION

NOTE:

1. Answer question 1 and any FOUR from questions 2 to 7.
2. Parts of the same question should be answered together and in the same sequence.

Time: 3 Hours

Total Marks: 100

1.
 - a) Using appropriate diagrams, explain FDMA and CDMA.
 - b) Give examples of Bearer Services and Supplementary Services in GSM.
 - c) Why are RTS and CTS frames used in IEEE 802.11 protocol?
 - d) Explain the effect of multipath propagation in mobile communication.
 - e) What are the general requirements for radio access in IMT-2000?
 - f) GPRS stands for General Packet Radio System. What are the key features of GPRS?
 - g) Illustrate Piconet and Scatternet in Bluetooth architecture.

(7x4)

2.
 - a) GPRS stands for General Packet Radio Service. Draw and explain architecture of GPRS.
 - b) In a slotted ALOHA system the load is 2 packets/slot. Calculate the probability of no collision.

(10+8)

3.
 - a) How are collision avoided in IEEE 802.11 protocol? Explain the uses of various interframe spaces in the above protocol.
 - b) Wireless Local Loop (WLL) technology fast and inexpensive access to the telecommunication network. Draw and explain architecture of it.

(10+8)

4.
 - a) Why is power control needed in CDMA technology and how is it implemented?
 - b) How is the maximum cell size determined in GSM networks?
 - c) Base Station Subsystem, Network & switching Subsystem and Operation & Maintenance subsystem are components of GSM. Explain functionalities of each.

(4+5+9)

5.
 - a) Explain the frequency reuse and Hand off mechanisms in cellular Technology.
 - b) Draw and Explain layers of Bluetooth protocol stack.

(8+10)

6.
 - a) Explain architecture of WiMax.
 - b) What is Handover with respect to GSM? What are the Types of Handover Supported by GSM?
 - c) Give examples of Personal Area Networks.

(8+7+3)

7.
 - a) What are the features of J2ME?
 - b) GSM uses FDM for Channel allocation. How does it allocate channel to each mobile node?
 - c) What is the use of WEP in IEEE 802.11 protocols? What are its weaknesses?

(6+6+6)